2D ANIMATION STUDIO ASSIGNMENTS

WEEK 1:
Break into groups of 3 or more.
Brainstorm an idea for your team to work on for the entire course.
Suggestions:
- Info-graphics
- Commercial
- Demonstration (Medical, Court Animation)
- Narrative Short

If your team does not come up with an idea, team members will pitch their ideas in week 2 and the team will decide on which idea the team will adopt.
If the team does agree on an idea on week 1, a pitch will be presented to the class on week 2
Pitch:
Power Point Presentation
- Synopsis of project
- Who is the target market?
- Will it be 2D or 3D or a combination of both?
- What other show/movie/commercial would you compare it too?
- Character synopsis on each major/minor character

WEEK 2:
Each team will either present ideas for approval or pitch the team idea to the class.
Team will take criticism and suggestions into consideration and plan to make adjustments.
Meeting with instructor to ascertain realistic goals.
Each team will present by the end of class a week to week production schedule of who will be doing what in an Excel worksheet or Word document with a table up to week 5.
Team will split work into:
Script writer(s)
Character concept artists (at least 10 concepts for each character)
Background concept artists (At least 5 concepts for each background)
Prop concept artists (at least 5 concepts for each prop)

Week 3:
Script is due (will allow class time to make adjustments before grading)
Critique on Character/Background concepts
Team will split work into:
Character Artist(s): Finalize approved character concepts
Background Artist(s): Finalize approved background concepts
Storyboard Artist(s): Start storyboarding for the Animatic
Prop Artist(s): Finalize approved prop concepts
Sound Engineer(s): Gather voice talent, research sound effects, record dialogue

Week 4:
Finalized Character/Background/Prop concepts due
Critique on progress of Storyboards
Critique on Sound

Team will split work into:
Character Artists: Create 5 Point Rotation, Pose Sheet, Expression Sheet for each major character, size comparison sheet showing scale of all characters in relationship to each other.
Layout Artists: Start to layout backgrounds based on current storyboards
Prop Artists: Create Prop sheets (3 different views plus scale)
Storyboard Artist(s)/Director: Finish storyboarding for the Animatic and composite with sound/dialogue

Week 5:
Mid Term (team grade)
Animatic is due
Final Character Sheets are due (rotations, pose, expression sheets)
Final Prop Sheets are due
Team will split work into:
Director: Will split animatic/storyboard/sound into scenes and distribute to animators along with background layouts. Will construct a production schedule that lists which team members are responsible for duties and when expected to be completed
Animators: Will take scenes from Director and start animating
Layout Artists: Finish Background layouts based on finished storyboards.
Background Artists: Start coloring/modeling background based on finished layouts
Motion Graphics Artist(s): Create Credits and opening Title sequence for project.

Week 6:
All Background layouts are due
Background Artists: Start coloring/modeling background based on finished layouts
Production Schedule is due
Critique on all work in progress

Week 7:
Critique on all work in progress
Comparison to Production Schedule to see if production is on schedule
Redistribute work if falling behind

Week 8:
Two fully animated scenes are due, complete with finished backgrounds and sound. They must be incorporated into the Animatic to be graded
Critique on progress of animated scenes
Critique on Backgrounds
Comparison to Production Schedule to see if production is on schedule
Redistribute work if falling behind

Week 9:
Two fully animated scenes are due, complete with finished backgrounds and sound. They must be incorporated into the Animatic to be graded
Critique on progress of animated scenes
All Backgrounds should be finished and distributed Comparison to Production Schedule to see if production is on schedule
Redistribute work if falling behind

Week 10:
Two fully animated scenes are due, complete with finished backgrounds and sound. They must be incorporated into the Animatic to be graded
Critique on progress of animated scenes
All Backgrounds should be finished and distributed Comparison to Production Schedule to see if production is on schedule
Redistribute work if falling behind

Week 11:
Presentation of Final Project (team grade)