

## Acting for Animation Assignments: Winter 2018

### Week 1: Body Language: Drawing (10 pts)

- Observe the people around you and their body language.
- Draw three pairs of characters that are interacting illustrating body language.
- DO NOT RELY ONLY ON FACIAL EXPRESSIONS
- Drawing must be finished, characters in full detail with background.
- Each character must be identified with the Basic Group of Body Language it represents:
  - Open/closed or Forward/back
- And its Description:
  - Responsive/Reflective/Combative/Fugitive
- Drawing can be scanned or digital, save as JPG
- Combine JPGs in a Power Point for presentation (three total JPG's, two character each).
- Due next week (week 2)
- Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.

### Week 2: Seven Essential Acting Concepts: Video Performance (10 pts) + Worksheet (5 pts)

- Choose your Team (3 to 4 Team Members per Group)
- Choose one of the following scenarios:
  - Old man dying, greedy relatives, one good friend
  - Waiter on first job, customers; one keeps changing order, one can't decide, one wants special order, or one complains.
  - People are stuck in an elevator. One is calm, one is very scared, one tries to pick another up, one preaches a new religion, or one takes charge.
  - A man and his wife are taking his neighbor to court over a parking dispute. The judge clearly is biased for the defendant, even though the defendant is in the wrong.
  - A young child is at the doctor's office with his/her mother to get a shot. The child is very frightened and the doctor and nurse have to use tactics in order to give the shot. The mother is very nervous.
- Decide on each character's Objective and Conflict. Include this information in the SevenActingConcepts.PDF
- Video the performance
- Edit Video (you are encouraged to use multiple shots/angles)
- Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
- Make sure you include ALL 7 Essential Acting Concepts.
- Fill Out SevenActingConcepts.PDF pinpointing when each Team Member performs the 7 Essential Acting Concepts. Every Team Member must have each section filled.
- Due next Week (week 3).
- Work Sheet and Video Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.

### Week 3: Midterm Assignment: Mime: Animation (10 pts) + Video Performance (5 pts)

- Animate one Character in Mime Style

- You can animate your character using any program.
- 10 – 15 seconds in length (not a millisecond under 10 seconds)
- Animate in full HD resolution (1280 x 720 OR 1920 x 1080)
- Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
- Video Tape yourself acting out your Mid Term Character Mime.
  - Due Next Week (week 4)
  - There must be a clear indication that the Mime reference video was used to produce the Midterm animation assignment.
  - Edit Video (you are encouraged to use multiple shots/angles)
  - Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
- Choose from one of the following scenarios:
  - Waiting for a phone call.
  - Eating something thought to be really good, but it's really terrible.
  - Trying to unscrew a stuck pickle jar lid.
  - Opens a gift
  - Any scenario that indicates an emotional change
    - See me for approval
- Recap:
  - Animator video reference for Mime animation (due week 4)
    - Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.
  - 10 – 15 second Character animation based on Mime performance (due week 5)
    - Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.

#### Week 5: Conflict: Video Performance (10 pts) + Worksheet (5 pts)

- Choose your Team Partner
- Choose one of the following scenarios:
  - A teacher tells a student that she/he is going to fail science class. The student tries to convince the teacher that she/he will improve, and asks her/him not to put an F on the report card that comes out next week.
  - A mother/father and son/daughter are shopping for school clothes. The parent does not think the child's attire choices are appropriate for his/her age/personality.
  - One friend tries to convince another that she/he has seen a UFO. (Is she/he lying or not?)
  - Two friends are deciding which clubs/classes to sign up for. One wants to take/join something (i.e. cheerleading, ROTC, Feminist Theory) that the other thinks is an awful choice.
  - One sibling tries to convince another who is shy to come to a party.
  - A young person has to do a paper on (pick an historical character), but does not want to have to read a lot. She/he tries to get a salesperson in a children's bookstore to show her/him books on the subject that will provide enough information for the report.

- Two people are at an amusement park. One wants to ride the newest roller coaster in the park (choose specifics), and the other one is terrified to do so. He/she tries to convince the other not to ride without letting on that he/she is scared.
- Babysitter tries to get a child to go to bed. The child will not fall asleep, because he/she is afraid of a monster (pick a kind).
- Two friends are going to the movies, but one wants to see one movie (choose a type) and the others want to see a different one (choose something radically different from first).
- Two people are meeting for lunch after meeting in a computer online chat room. Neither one is as they described themselves.
- One friend is trying out for the basketball team; her/his friend doesn't know how to tell her/him she/he stinks.
- Video the performance
- Edit Video (you are encouraged to use multiple shots/angles)
- Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
- Using the Conflict Video Performance.PDF Worksheet, fill out the sections with detailed information:
  - Define each Character's want and conflict.
  - What is each character's motivation?
  - What is his/her Value Response? How strongly do they feel about their position?
  - How has past experiences shaped the character's conflict?
  - What is the Resolution?
  - Who gets what they want?
- Work Sheet and Video Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.
- Due next Week (week 6)

#### Week 6: Character Effort: Video Performance (10 pts) + Worksheet (5 pts)

- Choose your Team Partner
- Choose one of the supplied scripts
  - Only (any) two pages of dialogue have to be used for the performances
- Chose Contrasting Character Effort for Each Character
- Fill Out the Character Effort Worksheet defining the Contrasting Character Effort
  - Identify the Character Efforts performed in the video
- The Performance will be filmed twice:
  - Each Team Partner will switch roles
  - Each Team Partner will perform the selected Character Effort for each Character
- Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
- Due Week 7
- Work Sheet and Video Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.

Week 7: Final Assignment: Mime: Animation (15 pts) + Video Performance (10 pts) + Worksheet (5 pts)

- Animate Two Characters in Mime Style (Brief Dialogue may be used)
  - You can animate the Final using any program.
  - 15-20 seconds in length (not a millisecond under 15 seconds)
  - Animate in full HD resolution (1280 x 720 OR 1920 x 1080)
  - Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
- Video Tape yourself acting out your Final Characters Mime.
  - Edit Video (you are encouraged to use multiple shots/angles)
  - Film each Performance separately, then using a video editing program of your choice, edit the characters into the same scene.
    - Example:
      - <https://vimeo.com/224871850>
      - <https://www.youtube.com/watch?v=ePsEu35CRbE>
      - <https://vimeo.com/123423024>
  - There must be a clear indication that the reference video was used to produce the Midterm animation assignment.
  - Save as Quicktime Movie, reduce/compress to 600 X 360 to submit for grading.
  - Video Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.
  - Due Week 9
- Animation MUST Have Clear Examples of:
  - Body Language
  - Seven Essential Acting Concepts
  - Character Conflict
  - Contrasting Character Effort
- Fill Out the Final Assignment Worksheet defining the above examples in your Animation
- You will be allowed two hours of class time during Week 11 to finish the Final Assignment.
- Recap:
  - Animator video reference for Mime animation (due week 9)
    - Must be submitted to BrightSpace Assignment Folder before 8 am the day of class.
  - 15 – 20 second Character animation + Worksheet based on Mime performance (due week 11)
    - Worksheet and Animation Must be submitted to BrightSpace Assignment Folder before 10 am the day of class.